# Machines that know their own name: Applications of the Recursion Theorem 

Bernard Anderson<br>Gordon State College

November 19, 2012

## Introduction

## Computability Theory

- Computability Theory (also called Recursion Theory) is a branch of mathematical logic.
- We study sets of numbers, looking at their properties, patterns, and things in common with other sets that share these properties


## Introduction

## Computability Theory (continued)

- We also study their computational power, what other sets of numbers to they compute (and which compute them)
- Finally we look at the sets as a single structure whose shape is given by this computability relation
- Fundamental open question: Is this structure rigid, can we preserve the shape if we move the sets around?


## Introduction

## Today's talk

In this talk we will learn about one of the main theorems of introductory Computability Theory, and some of its consequences

## Introduction

## Today's talk

In this talk we will learn about one of the main theorems of introductory Computability Theory, and some of its consequences

But first, there is a story...

## Computability

Definitions of computable

- Turing machines
- Abacus machines
- Recursive functions


## Computability

Definitions of computable

- Turing machines
- Abacus machines
- Recursive functions
- All definitions are equivalent (each implies the others)


## Computability

Church's Thesis

- Our intuitive definition of Computable is correct.
- If we can describe an effective procedure to calculate a function, then it is computable.
- This hypothesis has held for well over half a century of research in mathematics and computer science.


## Computability

Definition
We say a function is computable if it can be calculated by a sufficiently powerful supercomputer using arbitrarily large finite amounts of time and memory space.

## Programs

## Computer Programs

- We view computer programs as strings of symbols
- Many, like "alsdjfjpiel3fne!lneij;tgieja" don't do anything.
- Others, like "Input $x$, Output $x+1$ " work as intended.


## Programs

Definition
We say a program is total if for every input the program comes to a halt and provides meaningful output.

## Enumeration

Listing programs

- We want to find a way to list off all possible computer programs.
- We let $P_{n}$ denote the $n$-th program in our list.
- One example is. . .


## Enumeration

One possible list
$P_{1}$ : a
$P_{2}: \mathrm{b}$
$P_{3}$ : aa
$P_{4}$ : c
$P_{5}: a b$
$P_{6}$ : ba
$P_{7}$ : aaa
引
$P_{9738928}$ : Input $x$, Output $x+1$

## Enumeration

## Other lists

- Clearly, there are better lists available.
- However, in Computability Theory, which list we use doesn't matter
- We only need to make sure the list obeys the following properties:


## Enumeration

## Properties for lists

1. It must list every computable function.
2. It must be computable to find $P_{n}$ given $n$.
3. It must be computable to find $n$ given $P_{n}$.

We call such lists acceptable and assume we are working with some fixed acceptable list.

## Total lists

Question
Why not only list the total programs?

## Total lists

Question
Why not only list the total programs?

## Answer

It is impossible for such a list to exist.

## Total lists

## Proof

Suppose $P_{1}, P_{2}, P_{3}, \ldots$ is an acceptable list of total programs.
We define a new program:

$$
\Phi(x)=P_{x}(x)+1
$$

$\Phi$ is total so it must be on the list. Let $\Phi$ be $P_{n}$.
Then $\Phi(n)=P_{n}(n)+1=\Phi(n)+1$ for a contradiction.
We conclude no such list exists. $\quad \square$

## Recursion Theorem

Main result
We now come to the main result of this talk

But first, back to our story...

## Recursion Theorem

Theorem
Let $f(x, y)$ be a computable function. Then there is a $n$ such that $P_{n}(x)=f(x, n)$

Examples

- $P_{n}(x)=n($ for any $x)$
- $P_{n}(x)=x+n$
- $P_{n}(x)$ simultaneously runs all $P_{m}(x)$ with $m>n$ and outputs the first calculation that halts


## Recursion Theorem

Notes

- This holds for any acceptable ordering.


## Recursion Theorem

Notes

- This holds for any acceptable ordering.
- There are infinitely many such $n$.
- They can be found effectively.


## Recursion Theorem

## Counterexample attempt

- We can ask, what goes wrong if we try to create a listing where the Recursion Theorem doesn't hold?
- The idea is to look at the output of each program and assign it a spot on the list where it doesn't satisfy the theorem.
- This doesn't work because some programs aren't total, and others are total but take arbitrarily long to run.
- As proved earlier, an acceptable list of only total functions doesn't exist.


## Use in research

Using the Recursion Theorem

- We sometimes want to show a function with excessive predictive power does not exist.
- It seems obvious that the predictions can't all be correct, but it is hard to find one that is wrong.
- The Recursion Theorem is often useful in finding counterexamples in these cases.


## Use in research

Using the Recursion Theorem

- We sometimes want to show a function with excessive predictive power does not exist.
- It seems obvious that the predictions can't all be correct, but it is hard to find one that is wrong.
- The Recursion Theorem is often useful in finding counterexamples in these cases.
- We will see two examples from my own research (highly simplified).
- The theorem can also be used for several other purposes


## Use in research

Definitions

- We let $P_{n}^{\sigma}(x)$ be program $n$ run with input $x$ where the program is allowed to use information from $\sigma$
- Think of $\sigma$ as information on a flash drive plugged into our computer.


## Use in research

First example

- We want to show the program $\Phi$ and computable function $f$ don't exist
- $\Phi$ has the property that it can predict $P_{x}^{\sigma}(x)$ only looking at the first $f(x)$ bits of information in $\sigma$.
- It seems obvious they don't exist, but hard to prove.
- We don't know the value of $f$ for the program we are writing, until we finish writing it.


## Use in research

## Solution

- We use the Recursion Theorem.
- We define $P_{n}^{\sigma}(x)$ to be zero if the $f(n)+1$ piece of information in $\sigma$ is zero.
- Otherwise we have program $P_{n}^{\sigma}(x)$ never halt.
- The behavior of $P_{n}^{\sigma}$ depends entirely on $\operatorname{bit} f(n)+1$ of $\sigma$.
- Hence $\Phi$ cannot predict it by looking only at the first $f(n)$ bits of $\sigma$.


## Use in research

Second example

- We are trying to show a binary function $\Gamma$ does not exist.
- $\Gamma$ is total, and has the property:

For all $x$, if $\Gamma(x)=1$ then $P_{x}(x)$ halts (with output).

- To start our counterexample, we want to find a $n$ such that $\Gamma(n)=0$ and $P_{n}(n)$ halts.


## Use in research

## Solution

- Using the Recursion Theorem, we define:

$$
P_{n}(x)= \begin{cases}P_{n}(n)+1 & x=n \text { and } \Gamma(n)=1 \\ 0 & \text { otherwise }\end{cases}
$$

- If $\Gamma(n)=1$ then $P_{n}(n)=P_{n}(n)+1$ for a contradiction.
- Hence $\Gamma(n)=0$. Note then $P_{n}(n)=0$ and hence halts.


## Proof

## s-m-n Theorem

- We start to look at the proof of the Recursion Theorem. We first consider related results.
- Suppose we have a given program $\Phi(x, y)$ with two inputs. Fix some number $m$ and define a program $\Gamma(x)=\Phi(x, m)$.
- All $\Gamma$ does is run $\Phi$ with the second input chosen in advance to be $m$.
- Given $\Phi$ and $m$ the program $\Gamma$ is easy to describe.


## Proof

## s-m-n Theorem (continued)

- The s-m-n Theorem says we can effectively find the name of program $\Gamma$ given $m$
- It holds because our listing of programs is acceptable, i.e. we can find the name when given the program.

Theorem
Let $f(x, y)$ be a computable function. Then there is a one-to-one computable function $g$ such that $P_{g(y)}(x)=f(x, y)$.

## Proof

## Recursion Theorem

- The version of the Recursion Theorem that we used is slightly different than the original version below.
- We will prove the version we used follows from the original on the next slide.

Theorem (Kleene)
Let $f$ be a computable function. Then there is a number $n$ such that $P_{n}=P_{f(n)}$.

## Proof

## Proof of corollary

- Let $f(x, y)$ be given. We wish to show there is a $n$ such that $P_{n}(x)=f(x, n)$.
- By the s-m-n Theorem, let $g$ be such that $P_{g(y)}=f(x, y)$.
- By the Recursion Theorem, let $n$ be such that $P_{n}=P_{g(n)}$.
- Then $P_{n}(x)=P_{g(n)}(x)=f(x, n) . \quad \square$


## Proof

Idea for main proof

- The proof of the Recursion Theorem is short, but notoriously difficult to memorize.
- We create a very strange "diagonal" function, $d$, and use it to define $n$.
- We then have a brief but intricate verification that $n$ works.


## Proof

## Proof [3]

- Let $f$ be computable. We want to find $n$ such that $P_{n}=P_{f(n)}$.
- By the s-m-n Theorem we define $d(x)$ :

$$
P_{d(y)}(x)=P_{P_{y}(y)}(x)
$$

- Let $v$ be such that $P_{v}(x)=f(d(x))$. Let $n=d(v)$. Then:

$$
P_{n}=P_{d(v)}=P_{P_{v}(v)}=P_{f(d(v))}=P_{f(n)}
$$

## Proof

## Remarks

- We note that we have an explicit computation to find $n$.
- It is not difficult to alter the proof to find infinitely many such $n$.
- It can also be expanded to handle more variables, etc.


## Conclusion

Further study

- There are a lot of other interesting results in introductory Computability Theory.
- The field is still fairly new and expanding.
- The objects we study are relatively tangible.


## Conclusion

## References

1. B. A. Anderson. Automorphisms of the truth-table degrees are fixed on a cone. J. Symbolic Logic, 74(2):679-688, 2009.
2. B. A. Anderson and B. F. Csima. A bounded jump for the bounded Turing degrees. Notre Dame J. Formal Logic, To appear.
3. R. I. Soare. Recursively Enumerable Sets and Degrees. Springer-Verlag, 1987.

## Conclusion

Thank you

