

Section 6.3

Orthonormal Bases;
Gram-Schmidt Process;
QR-Decomposition

ORTHONORMAL SETS OF VECTORS

A set of two or more vectors in a real inner product space is said to be orthogonal if all pairs of distinct vectors in the set are orthogonal. An orthogonal set in which each vector has norm 1 is called orthonormal.

ORTHOGONALITY AND INDEPENDENCE

Theorem 6.3.1: If $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthogonal set of nonzero vectors in an inner product space, then S is linearly independent.

ORTHOGONAL AND ORTHONORMAL BASES

- In an inner product space, a basis consisting of orthogonal vectors is called an orthogonal basis.
- In an inner product space, a basis consisting of orthonormal vectors is called an orthonormal basis.

COORDINATES RELATIVE TO AN ORTHONORMAL BASES

Theorem 6.3.2:

- (a) If $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthogonal basis for an inner product space V , and if \mathbf{u} is any vector in V , then

$$\mathbf{u} = \frac{\langle \mathbf{u}, \mathbf{v}_1 \rangle}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 + \frac{\langle \mathbf{u}, \mathbf{v}_2 \rangle}{\|\mathbf{v}_2\|^2} \mathbf{v}_2 + \dots + \frac{\langle \mathbf{u}, \mathbf{v}_n \rangle}{\|\mathbf{v}_n\|^2} \mathbf{v}_n$$

- (b) If $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an orthonormal basis for an inner product space V , and if \mathbf{u} is any vector in V , then

$$\mathbf{u} = \langle \mathbf{u}, \mathbf{v}_1 \rangle \mathbf{v}_1 + \langle \mathbf{u}, \mathbf{v}_2 \rangle \mathbf{v}_2 + \dots + \langle \mathbf{u}, \mathbf{v}_n \rangle \mathbf{v}_n$$

COORDINATE VECTORS

Let \mathbf{u} be any vector in an inner product space V . The coordinate vector of \mathbf{u} relative to an orthogonal basis $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is

$$(\mathbf{u})_S = \left(\frac{\langle \mathbf{u}, \mathbf{v}_1 \rangle}{\|\mathbf{v}_1\|^2}, \frac{\langle \mathbf{u}, \mathbf{v}_2 \rangle}{\|\mathbf{v}_2\|^2}, \dots, \frac{\langle \mathbf{u}, \mathbf{v}_n \rangle}{\|\mathbf{v}_n\|^2} \right)$$

and relative to an orthonormal basis $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is

$$(\mathbf{u})_S = (\langle \mathbf{u}, \mathbf{v}_1 \rangle, \langle \mathbf{u}, \mathbf{v}_2 \rangle, \dots, \langle \mathbf{u}, \mathbf{v}_n \rangle)$$

THE PROJECTION THEOREM

Theorem 6.3.3: If W is a finite-dimensional subspace of an inner product space V , then every vector \mathbf{u} in V can be expressed in exactly one way as

$$\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$$

where \mathbf{w}_1 is in W and \mathbf{w}_2 in W^\perp .

NOTE: \mathbf{w}_1 is called the **orthogonal projection of \mathbf{u} on W** and is denoted by $\text{proj}_W \mathbf{u}$. The vector \mathbf{w}_2 is called the **complement of \mathbf{u} orthogonal to W** and is denoted by $\text{proj}_{W^\perp} \mathbf{u}$.

THEOREM

Theorem 6.3.4: Let W be a finite-dimensional subspace of an inner product space V .

(a) If $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r\}$ is an orthogonal basis for W , and \mathbf{u} is any vector in V , then

$$\text{proj}_W \mathbf{u} = \frac{\langle \mathbf{u}, \mathbf{v}_1 \rangle}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 + \frac{\langle \mathbf{u}, \mathbf{v}_2 \rangle}{\|\mathbf{v}_2\|^2} \mathbf{v}_2 + \dots + \frac{\langle \mathbf{u}, \mathbf{v}_r \rangle}{\|\mathbf{v}_r\|^2} \mathbf{v}_r$$

(b) If $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r\}$ is an orthonormal basis for W , and \mathbf{u} is any vector in V , then

$$\text{proj}_W \mathbf{u} = \langle \mathbf{u}, \mathbf{v}_1 \rangle \mathbf{v}_1 + \langle \mathbf{u}, \mathbf{v}_2 \rangle \mathbf{v}_2 + \dots + \langle \mathbf{u}, \mathbf{v}_r \rangle \mathbf{v}_r$$

THEOREM

Theorem 6.3.5: Every nonzero finite-dimensional inner product space has an orthonormal basis.

THE GRAM-SCHMIDT PROCESS

To convert a basis $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_r\}$ into an orthogonal basis $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r\}$, perform the following computations.

Step 1: $\mathbf{v}_1 = \mathbf{u}_1$.

Step 2: $\mathbf{v}_2 = \mathbf{u}_2 - \frac{\langle \mathbf{u}_2, \mathbf{v}_1 \rangle}{\|\mathbf{v}_1\|^2} \mathbf{v}_1$

Step 3: $\mathbf{v}_3 = \mathbf{u}_3 - \frac{\langle \mathbf{u}_3, \mathbf{v}_1 \rangle}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 - \frac{\langle \mathbf{u}_3, \mathbf{v}_2 \rangle}{\|\mathbf{v}_2\|^2} \mathbf{v}_2$

G-S PROCESS (CONCLUDED)

Step 4: $\mathbf{v}_4 = \mathbf{u}_4 - \frac{\langle \mathbf{u}_4, \mathbf{v}_1 \rangle}{\|\mathbf{v}_1\|^2} \mathbf{v}_1 - \frac{\langle \mathbf{u}_4, \mathbf{v}_2 \rangle}{\|\mathbf{v}_2\|^2} \mathbf{v}_2 - \frac{\langle \mathbf{u}_4, \mathbf{v}_3 \rangle}{\|\mathbf{v}_3\|^2} \mathbf{v}_3$

Continue the process for r steps until all \mathbf{u}_i are exhausted.

Optional Step: To convert the orthogonal basis into an orthonormal basis $\{\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_r\}$, normalize the orthogonal basis vectors.