

## Section 3.3

### Orthogonality

## ORTHOGONAL VECTORS

Two nonzero vectors  $\mathbf{u}$  and  $\mathbf{v}$  in  $R^n$  are said to be orthogonal (or perpendicular) if  $\mathbf{u} \cdot \mathbf{v} = 0$ . We will also agree that the zero vector in  $R^n$  is orthogonal to *every* vector in  $R^n$ . A nonempty set of vectors in  $R^n$  is called an orthogonal set if all pairs of distinct vectors in the set are orthogonal. An orthogonal set of unit vectors is called an orthonormal set.

## VECTORS, LINES, AND PLANES

### Theorem 3.3.1:

- (a) If  $a$  and  $b$  are constants that are not both zero, then an equation of the form

$$ax + by + c = 0$$

represents a line in  $R^2$  with normal  $\mathbf{n} = (a, b)$ .

- (b) If  $a$ ,  $b$ , and  $c$  are constants that are not all zero, then an equation of the form

$$ax + by + cz + d = 0$$

represents a plane in  $R^3$  with normal  $\mathbf{n} = (a, b, c)$ .

## THE PROJECTION THEOREM

### Theorem 3.3.2 Projection Theorem:

If  $\mathbf{u}$  and  $\mathbf{a}$  are vectors in  $R^n$ , and if  $\mathbf{a} \neq \mathbf{0}$ , then  $\mathbf{u}$  can be expressed in exactly one way in the form  $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$ , where  $\mathbf{w}_1$  is a scalar multiple of  $\mathbf{a}$  and  $\mathbf{w}_2$  is orthogonal to  $\mathbf{a}$ .

## ORTHOGONAL PROJECTION

The vectors  $\mathbf{w}_1$  and  $\mathbf{w}_2$  from the Projection Theorem have associated names. The vector  $\mathbf{w}_1$  is called the orthogonal projection of  $\mathbf{u}$  on  $\mathbf{a}$  or sometimes the vector component of  $\mathbf{u}$  along  $\mathbf{a}$ . It is denoted by

$$\text{proj}_{\mathbf{a}} \mathbf{u}.$$

The vector  $\mathbf{w}_2$  is called the vector component of  $\mathbf{u}$  orthogonal to  $\mathbf{a}$  and can be written as

$$\mathbf{w}_2 = \mathbf{u} - \text{proj}_{\mathbf{a}} \mathbf{u}.$$

## SUMMARY OF PROJECTIONS

$$\text{proj}_{\mathbf{a}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{a}}{\|\mathbf{a}\|^2} \mathbf{a} \quad [\text{vector component of } \mathbf{u} \text{ along } \mathbf{a}]$$

$$\mathbf{u} - \text{proj}_{\mathbf{a}} \mathbf{u} = \mathbf{u} - \frac{\mathbf{u} \cdot \mathbf{a}}{\|\mathbf{a}\|^2} \mathbf{a} \quad [\text{vector component of } \mathbf{u} \text{ orthogonal to } \mathbf{a}]$$

### NORM OF THE ORTHOGONAL PROJECTION OF $\mathbf{u}$ ALONG $\mathbf{a}$

$$\|\text{proj}_{\mathbf{a}} \mathbf{u}\| = \frac{|\mathbf{u} \cdot \mathbf{a}|}{\|\mathbf{a}\|}$$

and

$$\|\text{proj}_{\mathbf{a}} \mathbf{u}\| = \|\mathbf{u}\| \cos \theta$$

where  $\theta$  is the angle between  $\mathbf{u}$  and  $\mathbf{a}$

### PYTHAGOREAN THEOREM IN $R^n$

**Theorem 3.3.3:** If  $\mathbf{u}$  and  $\mathbf{v}$  are *orthogonal* vectors in  $R^n$  with the Euclidean inner product, then

$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$$

### DISTANCE BETWEEN A POINTS AND LINES AND PLANES

**Theorem 3.3.4:**

- (a) In  $R^2$ , the distance  $D$  between the point  $P(x_0, y_0)$  and the line  $ax + by + c = 0$  is

$$D = \frac{|ax_0 + by_0 + c|}{\sqrt{a^2 + b^2}}$$

- (b) In  $R^3$ , the distance  $D$  between the point  $P(x_0, y_0, z_0)$  and the plane  $ax + by + cz + d = 0$  is

$$D = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$$